The figure is a unit circle, circumscribed by an equilateral triangle, circumscribed by another circle, circumscribed by a square, circumscribed by a circle, etc. (Interestingly enough, the radius of the circle sequence converges, so it makes for a pretty picture.) A Matlab script computes the circle radii and the polygons' vertices and creates a set of TikZ lines in a separate file for the rendering of the image. Then a separate tex file is used to include the created TikZ file.

# Tài liệu tham khảo 

[label1] bibliographic information<br>[label2] bibliographic information

